

Neurograd+ Summer School in Cognitive Neuroscience 2025 July 1st-4th, Lyon, France

Provisional program

The titles of lectures may not be definitive, and minor adjustments of the speaker list and schedule may also occur.

Register here:

https://neurograduate.univ-lyon1.fr/summerschool/

Target audience:

Master students of any nationality willing to start a PhD in cognitive science or neuroscience (in Lyon or elsewhere!)



Day 1 – Open cognitive (neuro)science & data collection

- 8h30-9h. Registration and coffee
- *9h-9h15*. Welcoming words by the organisers and general introduction.
- 9h15-11h30. Lectures. Introduction to open cognitive science.
 - What lies ahead: the long road from ideas to publication
 - o Statistical designs & power calculations for reproducible findings
 - Opening science through preregistration, standardization and documentation
 Confirmed speakers
 - Nils Kolling (SBRI, Lyon)
 - Nicola Kuczewski (CRNL, Lyon)
 - Gaëlle Leroux (CRNL, Lyon)
- 11h45-12h30. Practical session. Collaborative virtual environments
 - Essential commands to use Git(hub)
 - Get started with Python and JavaScript programming
- 12h30-14h. Lunch with the speakers, open to the local research community.
- 14h30-15h30. Lecture. Online behavioural testing.
 - Key tools, principles and challenges for accurate online experiments
 Confirmed speakers
 - Romain Ligneul (CRNL, Lyon)
- 15h30-18h30. Practical session. Deploying behavioural experiment
 - Introduction to jsPsych and Express.js
 - > Setting-up a database
 - Recruiting participants on Prolific
- 18h30-20h00. Lecture & pizzas. Gamification of behavioural tasks.
 - Studying affective and cognitive mechanisms in ecological contexts
 Confirmed speaker
 - Jacqueline Scholl (CRNL, Lyon)

Day 2 — Data analysis and modeling

- 9h-10h45. Practical session. Accessing and preprocessing online data
 - Database queries with Pymongo
 - Getting familiar with Numpy and Pandas
 - Preprocessing and sanity checks
- 11h-13h. Lectures. State-of-the-art data analyses and behavioural models.
 - Principles of statistical optimization and their application to behavioural modelling
 - o Making models sound: simulations, recovery and sanity checks
 - Reinforcement-learning and Bayesian models for model-based analyses of brain signals

Confirmed speakers

- Stefano Palminteri (ENS, Paris)
- Lionel Rigoux (Max-Planck Institute, Cologne)
- o Philippe Domenech (INM, Paris)
- 13h-14h. Lunch
- 14h-15h. Flash-talks (5 presentation + 5 minutes Q&A) by local PhD students and postdocs
- 15h30-18h30. Practical session. Fitting and validating behavioural models
 - Simulating the task using different reinforcement-learning models
 - Model fitting using Pybads
 - Making sense of model comparisons
 - Model validation
- 18h30-23h30. Social event with students and speakers near the River Rhône.

Day 3 — Towards clinical and real-life applications

- 9h-10h45. Practical session. Aligning behavioural and physiological data
 - Measuring heartbeat and skin conductance using Arduinos
 - > Synchronization of behavioural and physiological data
 - ➤ Kernel functions and GLMs applied to skin conductance signals
- 11h-13h. Lectures. Towards real-life applications.
 - o Large scale data collection in the wild: "Sea Hero Quest" success story
 - o Computational psychiatry in a smartphone
 - o The importance of metacognition in cognitive science

Confirmed speakers

- Antoine Coutrot (LIRIS, Lyon)
- Marion Rouault (ICM, Paris)
- Quendera (Champalimaud Foundation, Lisbonne)
- 13h-14h. Lunch
- 14h-15h30. Lectures. Contributions of Virtual Reality, Artificial Intelligence and Closed-Loop system to Cognitive Science and Beyond
 - o Al toolboxes for (neuro)cognitive scientists
 - Embodied cognition and peripersonal spaces in VR
 - o Real-time EEG processing between art and science

Confirmed speakers

- Pauline Mouches (CRNL, Lyon)
- Stephen Whitmarsh (Paris Brain Institute)
- Alessandro Farne (CRNL, Lyon, to be confirmed)
- 15h45-17h45 Interactive visit of the Neuro-immersion platform at Impact
 - Speaker: Clément Desoches (CRNL)
- Evening. Sci-art performance¹. BRAIN (EEGsynth) plays Steady State
 - o Samon Takahashi
 - Stephen Whitmarsh

¹ The performance will likely take place in the early evening in a venue downtown

Day 4 — Hackathon

•	A subset of the students (6 to 8) may participate in our 1-day hackathon to extend one
	of the experiments studied during the practical sessions throughout the first 3 days.

- The core goal of this hackathon will be to adapt the task for mobile devices and make use of their sensors (e.g. touchscreen, accelerometer) to gamify the experience of participants.
- The hackathon will take place between 10h and 19h.

<u>Independently of their participation in the hackathon</u>, students may use this final day to discuss their own personal projects with the tutors, teaching assistants or local speakers. In this case, they should send to the organisers a brief description of your project and the type of guidance or support they would like to obtain before *June 15*th.